

AMENDMENT

In the claims:

Please amend claims 4 and 21.

Please cancel claims 3 and 14, without prejudice.

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1. (Previously Cancelled)
2. (Previously Amended) The method of claim 21, wherein the first portion and the second portion are the same portion.
3. (Cancelled)
4. (Amended 05/20/2003) The method of claim [3]23, wherein the step of rendering at least a second portion of the first frame of video at the second VGA includes the substep of:  
storing the at least second portion of the active decoded video in a first video memory associated with the first VGA.
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5. (Original) The method of claim 4 further including the substep of:  
reading the second portion of the active decoded video from the first video memory and storing the at least second portion of the active decoded video in a first video memory associated with the first VGA.
6. (Original) The method of claim 5, wherein the first video memory and second video memory are accessed by a direct memory access (DMA) controller associated with the first VGA.
7. (Original) The method of claim 5, wherein the first video memory and second video memory are accessed by a direct memory access (DMA) controller on the second VGA.

8. (Previously Amended) The method of claim 21, wherein the first VGA is a primary VGA, and the second VGA is a secondary VGA.

9. (Previously Amended) The method of claim 21, wherein the first VGA is a secondary VGA, and the second VGA is a primary VGA.

10. (Previously Amended) The method of claim 21, wherein the first VGA and the second VGA are part of a video wall such that the first frame of active video is displayed across multiple displays simultaneously.

11. (Previously Amended) The method of claim 21 further comprising the steps of:  
receiving at the second VGA a second frame of active video from a second video source;  
and  
rendering at least a portion of the second frame of video at the first VGA.

12. (Previously Cancelled)

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13. (Previously Amended) The method of claim 21 further comprising the step of  
storing the window location in a preference file.

14. (Cancelled)

15. (Previously Cancelled)

16. (Previously Cancelled)

17. (Previously Amended) The method of claim 22, wherein the video decoder is for  
decoding a compressed video signal.

18. (Previously Amended) The method of claim 22, wherein the method further  
comprises the video source sending the first frame of data over a bus local to the first VGA.

19. (Previously Amended) The method of claim 22, wherein the method further comprises storing the first frame of active video in a video memory associated with the first VGA.

20. (Previously Cancelled)

21. (Amended 05/20/2003) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source;

rendering at least a first portion of the first frame of video at the first VGA in response to a first control signal, wherein the first control signal is a signal specifying a window location for displaying the active video; and

storing the at least a first portion of the active video in a video memory associated with the first VGA; and

rendering at least a second portion of the first frame of video at a second VGA in response to a second control signal.

22. (Previously Added) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source, wherein video source is at least one of the following: a video decoder and a television signal; and

displaying at least a first portion of the first frame of video at a second VGA in response to a second control signal.